

CITY OF SENECA

RECREATION DEPARTMENT

ADULT MEN'S BASKETBALL RULES & REGULATIONS

- **The games are to be played according to NFSHSA rules with the exception of the following City Recreation rules. At any time any rule not listed may be modified as an exception by the City Recreation Staff.**

1) League Fee: \$150/TEAM

- a) Each team is required to pay the full amount prior to the 4th scheduled night of play. If a team is not prepared to pay the full fee prior to the 4th game, then a forfeit shall be declared.

2) Games:

- a) All games will be played at the Nemaha Valley Junior High gym.
- b) A coin toss will be used to start the game and in overtime.
- c) Regulation game will consist of two (2), 20 minute running halves. The clock will stop for all timeouts and during the last two minutes of the second half on every whistle. If a team is ahead by 15 or more points during the final two minutes, the clock WILL NOT stop.
- d) There will be a 5 minute halftime.
- e) Teams will be allowed 2 timeouts per half. Each timeout will be one minute in length. (Timeouts cannot be carried over from the first half to the second half.)
- f) Teams need 5 players to play, but may start a game and play with 4. A team cannot play with less than 4 players or the game will be ruled a forfeit.
- g) If a team is not ready to play 5 minutes after the official starting time, the game will be ruled a forfeit.
- h) **Players will call their own fouls. The two players involved will make the call. Everyone knows the rules to the game so be honest and considerate of one another.**
- i) Players cannot foul out. Free throws will only be taken in the final 2 minutes of the game and in overtime. Two free throws will be awarded on shooting fouls and (1-and-1) free throws will be taken on non-shooting fouls.

- j) Outside of the final 2 minutes, the ball will be checked at the top of the key following a foul. The ball will be inbounded following all time-outs. If a team calls a time-out on their half of the court, the ball will be inbounded at half-court. If a team calls a time-out on the other teams half of the court, the ball will be inbounded from their baseline.

3) Overtime:

- a) If the score is tied at the conclusion of the second half, play shall be extended with a three minute overtime period, following a one minute intermission.
- b) If the score is still tied at the end of overtime, there will be a second, three minute overtime.
- c) If the score is still tied after the second overtime, a “sudden death” period will be played. The first team to score a point will be declared the winner.
- d) There will be a running clock each overtime period.
- e) Teams will be allowed one timeout, 1 minute in length, each overtime period. (Timeouts cannot be carried over to the overtime period(s).)

4) Rosters:

- a) Teams are required to submit a roster prior to the start of the league. Players can be added to the roster throughout the season.
- b) Players MUST check in at the scores table prior to every game.
- c) Players can only play on one team and must be 18 years of age or older.
- d) Players MUST play in half of the league games to be eligible to play in the league tournament.

5) Equipment:

- a) Team uniforms are not required. EACH player is required to bring one dark colored shirt and one light colored shirt to each game.
- b) Only basketball or tennis shoes will be allowed on the basketball court at all times. Any player wearing shoes that mark the floor will not be allowed to participate. No turf type shoe or any other kind that has cleats or black soles. DO NOT wear your basketball shoes from the parking lot to the gym.

6) Miscellaneous Rules:

- a) Substitutions may only be made while your team is on offense. Teams may not use this as an opportunity to fast break.

- b) Players will have ten seconds to attempt a free throw.
- c) Smoking, liquor, or food will not be permitted in the gym or on school grounds by players or spectators. Players violating this rule will be suspended for two games and spectators violating this rule will be asked to leave. Only bottled drinks (water, Gatorade, etc.) will be allowed in the gym.
- d) **Fighting or baiting of players will not be tolerated. Players guilty of these infractions will be disqualified from participation in the league and will be requested to leave the premises. If the player refuses to leave within a reasonable amount of time, the game will be declared a forfeit.**
- e) Team Managers are responsible for informing their players of all rules and seeing that they conform to them.
- f) All judgments on rules and suspensions will be made by the Recreation Director and are final.

7) Determining a League Champion:

- a) All teams will play each other once in league play.
- b) After league play, there will be a single elimination tournament to decide the League Champion.
- c) Team's overall record in league play will decide the tournament seeds. Tie-breakers will be determined by:
 - i) Head-to-head wins (teams involved)
 - ii) Least amount of points given up

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